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Predication in Ixcatec

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Introduction

This paper presents the relationships that exist between a predicate, whether verbal or non-verbal, and a noun phrase (NP) in Ixcatec. The so-called *predications* were identified only when the language disposed of formal means to code them, such as inflectional marking, on the predicate or the NP, specialized predicates, or linear order, when applicable (see Frajzyngier & Shay 2016). The predications are presented by the name of their function to achieve better cross-linguistic comparability, but each predication is introduced by a language specific definition. Under "constructions", I present the formal means that code this predication in Ixcatec and under "contrasts" the relevant predications with which the predication is in contrast. Up to four examples are presented in order to illustrate each predication, some of them being the prototypical examples, in accordance with the definition, and others more peripheral or problematic. The examples are extracted through the spontaneous conversations and the data elicited through the Pear Stories films (Chafe 1975). All the data were annotated using IPA. Glosses follow the standardized glossing rules elaborated within the project and significantly expanding the Leipzing glossing rules.

Language information



Name and ISO code: Jhwa²ni³, better known in the literature under the name Ixcatec (IXC), ixcateco (in Spanish), based on Nahuatl ichcatl 'cotton' + -teca/-tecatl 'inhabitant of a place (whose name ends in -tlan or -lan)'.

Speakers: Ten identified speakers, of whom only four are fluent. Most of them -with one exception- are in their late 80s. All are bilingual in Spanish. They have had little formal education in Spanish and no formal education in Ixcatec.

Region: Ixcatec is spoken in the municipality of Santa María Ixcatlán in the state of Oaxaca, in Mexico. Today, Santa María Ixcatlán has some 400 inhabitants but at the time of the arrival of the Spaniards in 1522 it was an important centre for the Mixteca zone with an estimated population of 10,000 to 30,000 people.

Classification: Ixcatec belongs to the Popolocan branch of the Otomanguean stock together with Ngiba/Ngigua (also known as Chocho), Popoloc, and Mazatec.

Dialectology: There are no known dialects.

Status: Ixcatec is a critically endangered language, with less than ten speakers. An orthography was developed in the 1950s by a native Ixcatec speaker, Doroteo Jiménez, in collaboration with linguists of the Instituto Lingüístico de Verano, the Mexican branch of the Summer Institute of Linguistics. Doroteo Jiménez's orthography uses the Latin script and relies on the graphic correspondences with Spanish with some additions when necessary.

Main typological features: Ixcatec is a tone language, with three lexically contrastive tones: a high tone, transcribed with a superscripted¹, a mid tone, transcribed with², and a low tone, transcribed with³. Its phonology is complex and not yet well understood. The existence of stress is under discussion. Consonant inventory ranges from 24 to 52 depending on whether glottalized and aspirated consonants are analyzed as clusters of two segments, complex single segments or simple onsets followed by simple nuclei. It has five vowels which may be oral, /a e i o u/, or nasal /ã e î o u/. Ixcatec makes a clear distinction

between verbs and nouns; some adjectives may also function as predicates. It is a head-marking language, i.e., grammatical relations are marked on the verb. It has accusative alignment in indexing $(A = S \neq P)$, i.e., only the single argument of intransitive verbs (S) and the agent-like argument of transitive verbs (A) are indexed on the verb through suffixes. A dozen experience predicates take a different coding, namely through possessive suffixes. Ixcatec is a pro-drop language, i.e., free pronouns are optionally used for all functions, and NPs are generally omitted. It has a VS/SVO unmarked order. When an S argument is moved to the preverbal position, a cross-reference morpheme is suffixed on the verb. The Ixcatec cross-reference morphemes (-da² 'male', -k^wa² 'female', and -βa³ 'animal') corefer to nouns formed with the noun classifiers, di²- 'man', k^wa²- 'woman', ?u²- 'animal', to some animate nouns even though they have no classifier, and to the masculine and feminine third singular pronouns which bear the same suffixes as those used for the cross-reference morphemes, i.e., sulwal-da2 'he' and su'wa'-kwa' she'. Noun classifiers are distinct from so-called class terms which partake in word formation for inanimates but are not associated with any crossreference morphemes.

Functions in the domain of Predication for the language Ixcatec

existential and equational

Definition	The existential predicate encodes the general existence of an entity X. It is also used as an equational predication indicating that an entity A is identical with an entity B (no occurrences in the corpus).
Construction	The existential predicate si ¹ .

```
si1ku1 tʃi2tse1 //
                            (IXC_LEA_CONV_01_JSB-RRM_064)
 si¹ku'
                     tſi²tse¹ //
  si1
                     tli2tse1
                               //
            -ku1
 EXS
           -ANT
                                //
                     party
 PRED TAM
There was a party
si<sup>1</sup> ?u<sup>1</sup>tʃa<sup>1</sup> tsu<sup>1</sup>the<sup>2</sup> si<sup>1</sup> /
                                     (IXC_LEA_CONV_02_JSB-RRM_065)
  si<sup>1</sup>
            ?u¹tſa¹
                         tsu1the2
  si<sup>1</sup>
            ?u¹tſa¹
                                      Si<sup>1</sup>
                         tsu1the2
 EXS
            much
                         garbage
                                     EXS
 PRED QUANT N
                                      PRED /
there's a lot of garbage,
βe²g# βa²ni²nga²na¹na³ ndi²ſe²ra² la² nda¹ ſta¹ si¹ <ma²ma²si¹ta²> //
```

```
βe²g# βa²ni²nga²na¹na³
                                                   ndi²[e²ra² la²
                                                                       nda1
                                                                                ſta¹
                                                                                      Si<sup>1</sup>
                                                                                              ma²ma²si¹ta²
        β-
                          a2ni2nga2 -na1na3
                                                   ndi²ʃe²ra²
                                                                       nda1
                                                                                ſta¹
                                                                                      si<sup>1</sup>
                                                                                              ma2ma2si1ta2
                                                                                                              //
        PROG-
                          upset
                                     -POSS.1SG
                                                  because
                                                              COMP
                                                                       what
                                                                                ugly
                                                                                      EXS
                                                                                              mummy
                                                                                                              //
                          PRED
                                                   CONJ
                                                                       PRO.Q ADJ
        TAM
                                     PRO
                                                              COMP
                                                                                                              //
```

I'm getting upset because it's so ugly <woman>.

negative existential

Definition	The negative existential denies the existence of an entity.
Construction	The negative existential is expressed through the non-verbal predicate ka²?a².
Contrasts	The negative existential contrasts with the existential predicate si ¹ .

```
ka²?a²na² tʃi²ka² he²e² ?i¹a²na² /
                                    (IXC LEA CONV 02 JSB-RRM 055)
 ka²?a²na²
 ka²?a²
 NEG.EXS -FOC
                                           -FOC
                   like
 PRFD
                   ADP
                          ADV
                                  PTL
                                           PTL
Not like now, no,
```

```
ka²ʔa²na² tʃi²ka² ka²ndi² ʃu²hu²na³ kwi²i²ʃku²na³ ndi² si¹ tjʔwi¹ //
                                                                         (IXC LEA CONV 03 JSB-RRM 196)
```

```
ka²?a²na²
                               ſu²hu²na³
                                                                                      ti?wi1 //
ka²?a²
                tʃi²ka²
                                         -na³
                                                                       ndi²
                                                                               si¹
                                                                                      tj?wi1
NEG.EXS -FOC
                like
                                         -1SG
                                              PFV-
                                                                -1SG
                                                                      what
                                                                              EXS
                                                                                      clean //
PRED
          PTL
                ADP
                       ADV
                               V
                                         PRO TAM
                                                                PRO
                                                                      PRO.Q PRED ADV
```

Not like when I come, I see it is clean.

```
ka²?a² hu²ku²ti²pa² //
                           (IXC LEA CONV 04 JSB-RRM 273)
 ka²?a²
             hu²ku²ti²pa²
                          //
 ka²?a²
             hu²ku²ti²pa²
                           //
 NEG.EXS NP
                           //
 PRED
                           //
             Ν
It's not Hukutipa.
```

presentative

Definition	The presentative predication is used to introduce a referent in a deictic situation.
Construction	The presentative predication involves the presentative predicate ∫e².
Contrasts	The presentative predicate is distinct from verbs because it does not receive any S or A suffixes. It is distinct from the other non-verbal predicates because of its form.

```
tʃa²ndjo² kwa²ʃe² ?ndʒe¹na³na³ la² ki¹i² la² ti¹nda¹hna³ //
                                                        (IXC_LEA_CONV_03_JSB-RRM_161)
 tʃa²ndjo²
                            ?ndze¹na³na³
                                                        la²
                                                                   ki¹i²
                                                                           la²
                                                                                      ti¹nda¹hna³
            kwa²ſe²
                                           -na³na³
 tʃa²ndjo²
            kwa²-
                            ?ndze1
                                                        la²
                                                                   ki¹i²
                                                                           la²
                                                                                      ti¹nda¹hna³
                     ſe²
 therefore? PFV-
                     PRST child
                                           -POSS.1SG LOC.DIST LOC
                                                                          LOC.DIST
                                                                                      municipality //
 ADV
            TAM
                     PRED N
                                           DET
                                                        ADV
                                                                   PRED ADV
```

So, my son is there at the municipality.

```
kwi²hi² ka² tʃʰmí̈¹ ʃe² ku²rʃi² // (IXC_LEA_NARR_01_PEARSTORY-PSG_015)
 kwi²hi²
                 ka²
                        tʃʰmĩ¹ ∫e²
                                       ku²rʃi² //
 kwi²-
                 ka²
                        t∫ʰmĩ¹
                               ∫e²
                                       ku²rʃi² //
 PFV-
        arrive all
                        fruit
                               PRST seems //
```

PRED V

QNT N He arrives, there is all the fruit, it seems.

```
ngu² kwa² ʃe² //
                    (IXC_LEA_NARR_01_PEARSTORY-PSG_088)
 hngu² kwa²
                      //
 hngu² kwa²
       woman PRST //
 INDF N
                PRED //
```

There is a woman.

V

possessive

Defin	nition	The possessive predication indicates that an entity X owns/has an entity Y.
Cons	struction	The possessive predication involves the possessive predicate ja ¹ . It is followed by an NP and can be preceded by another NP: (NP) ja ¹ NP.
Cont	trasts	The possessive predicate is distinct from verbs for not receiving the S or A suffixes. It is distinct from the locative and existential predicates because of its form.

```
kwa²tsu² ʃtãʰũku¹ tʃa²ʰmi² me¹nda² ja¹ tjhĩ³ //
                                             (IXC_LEA_CONV_04_JSB-RRM_087)
 kwa²tsu²
                ſta¹hũ²ku¹
                                 tʃa²hmi² me¹nda² ja¹
                                                          tihĩ³
 kwa²-
                                tʃa²hmi² me¹nda²
                                                           tihî³
          tsu² (ta¹hũ²
                          -ku¹
                                                  ja¹
 PFV-
          say be.scared -ANT people
                                         for.this
                                                   POSS blood //
 TAM
                          TAM N
                                         CONJ
                                                   PRED N
```

One says, people got scared, that's why it has blood.

```
ja¹ ka³ tʃʰmĩ¹ ʔa²ku³ ra²ʃku²ʔe¹ βa²ka²hu³ tʃʰmĩ¹ //
                                               (IXC_LEA_NARR_02_PEARSTORY-RRM_021)
 ja¹
               tʃʰmĩ¹ ?a²ku³ ra²ʃku²?e¹
                                                          βa²ka²hu³ tʃʰmῖ¹ //
        ka²
 ja¹
        ka²
               tľ¹mĩ¹
                    ?a²ku³ ra²-
                                       ſku²ã¹ -?e¹
                                                          βa²ka²hu³ tʃʰmῖ¹ //
 POSS all
              fruit
                     in
                            CLS.OBJ- bag
                                            -POSS.3SG carry
                                                                     fruit //
 PRED QNT N
                     ADP
                            AFFX
                                       Ν
```

He has all the fruit in his bag. He carries the fruit.

```
ja¹ ʔu²ʃi¹ku³ //
                   (IXC_LEA_NARR_02_PEARSTORY-RRM_039)
 ja¹
         ?u²ʃi¹ku³
                        //
                  ʃi¹ku³ //
 ia¹
         ?u²-
 POSS CLF.AN- goat //
 PRED AFFX
He has a goat.
```

stative locative

Definition	The stative locative predication indicates the presence of an entity at the place X or of an event that occurs at the place X.
Construction	The stative locative predication involves the stative locative predicate $ki^{\dagger}i^{2}$ which is preceded by an NP and can be followed by another NP: NP LOC (NP)
Contrasts	The stative locative predicate is distinct from verbs for not receiving the S or A suffixes and distinct from other non-verbal predicates because of its form.

```
 \boxed{ \textbf{la}^2 \ ki^1i^2 \ ndi^1?e^1 \ me^1nda^2 \ la^2 \ \beta a^2tu^1\phi i^2 \ // } \qquad \text{(IXC\_LEA\_CONV\_01\_JSB-RRM\_088)}
```

There, he is in his house. That's why they are going.

$\boxed{ ku^2 \ li^2 \ ki^1i^2 \ ^n ngu^2 \ nda^2ts \widetilde{i}^2 \ // } \qquad \text{(IXC_LEA_CONV_03_JSB-RRM_027)}$

ku²	li²	ki¹i²	⁵ngu²	nda²tsĩ²	//
ku²	li²	ki¹i²	hngu²	nda²tsĩ²	//
COORD/INS	LOC.PROX	LOC	one	outside	//
CONT	ΔDV	PRED	INDE	ΔDV	11

And here there is a square.

si¹si²ka² ske¹?e¹ ki¹?u²se²?e² ndi¹ra² ki¹i² nda² ?u²ra² // (IXC_LEA_CONV_04_JSB-RRM_113)

si¹si²ka²	ske¹?e¹		ki¹?u²se²?e²		ndi¹ra²	ki¹i²	nda²	?u²ra²		//
si¹si²ka²	ske1	-?e¹	ki¹=	?u²se²?e²	ndi¹ra²	ki¹i²	nda²	?u²	-ra²	//
stand	head	-POSS.3SG	PROG.3SG-	look	where	LOC	what	animal	-DEM.DIST	//
V	N	DET	TAM.PNG	V	Q	PRED	PRO.Q	N	DET	//

it stands, looks around, where is that animal.

human antipassive

	Definition	The antipassive triggers the suppression of the patient-like (P) and the recipient-like (R) arguments which are pragmatically identifiable. With stative predicates it indicates that the state is particularly affecting the participant.					
Ì	Construction	The antipassive morpheme -mi ² is suffixed on the verbs and stative predicates.					

ni²ka² kwi²rha²na³mi² ndi²la² // (IXC_LEA_CONV_01_JSB-RRM_106)

ni²ka²	kwi²rha²na³mi²			ndi²la²	//	
ni²ka²	kwi²rha²na²	-na³	-mi²	ndi²la²	//	
as.soon.as	meet	-1SG	-ANTIP	SUB	//	
ΔDV	V	PR∩		CONT	11	

I just met (with him/them) that...

kwi²hi²		kwi²hi²		βa²a²mi²		la²	kwa²hi²ri²			la²	1
kwi²-	hi²	kwi²-	hi²	βa²a²	-mi²	la²	kwa²-	hi²	-ri²	la²	1
PFV-	arrive	PFV-	arrive	(IPFV)take	-ANTIP	LOC.DIST	PFV-	arrive	-HON	LOC.DIST	/
TAM	V	TAM	V	V	AFFX	ADV	TAM	V	PRO	ADV	/

They came to bring (me). There, they came there...

$\boxed{ \textbf{p} \ \ \, } \ \ \, ndri^2 \ \, 7mi^2ke^2 \ \, \beta i^2hi^2 \ \, 7u^2se^2 ?e^2mi^2 \ \, tu^2\varphi i^2 \ \, // \qquad \text{(IXC_LEA_CONV_04_JSB-RRM_171)}$

ndri²	?mi²ke²		βi²hi²	?u²se²?e²mi²		tu¹φi²		//
ndri²	?mi²	-ke²	βi²hi²	7u²se²7e²	-mi²	tu1=	φi^2	//
how	call	-ITER	arrive	look	-ANTIP	PROG.PL-	go	//
Q	V	TAM	V	V	AFFX	TAM.PNG	V	//

what is it called, she arrives to see how we are doing.

causative

Definition	The causative introduces a new argument, semantically a causer and syntactically an A argument. In several cases, the causative has been lexicalized, e.g. tse²hi² 'sell' < 'do-go'.
Construction	The causative tse ² k-/tse ² - attaches to verbs.
Contrasts	The causative derives from the verb tse ² "to do", which is still used as a verb and an auxiliary. Note the use of tse ² as a light verb with Spanish verb borrowings. As a valency-increasing suffix, the causative contrasts with the valency-decreasing antipassive and can co-occur with it suppressing the causee.

aj me¹ ku¹tse²ſtãʰũku¹ tʃa²hmi² me¹nda² // (IXC_LEA_CONV_04_JSB-RRM_078)

aj	me¹	ku¹tse²ʃta¹hũ²ku¹				tʃa²hmi²	me¹nda²	//
aj	me ¹	ku¹-	tse²-	ſta¹hũ²	-ku¹	tʃa²hmi²	me¹nda²	//
INTJ	therefore	PFV-	CAUS-	be.scared	-ANT	people	for.this	//
EXCLM	ADV	TAM		V	TAM	N	CONJ	//

Oh, therefore, it made people scared, that's why.

ku²tse²ngu²tse¹ ka² tʃʰmíi // (IXC_LEA_NARR_01_PEARSTORY-PSG_216)

```
ku²tse²ngu²tse¹
                                 ka²
                                        tſʰmĩ¹
                                              - //
                                        tſʰmĩ¹
ku²-
                                               //
                  tse2ngu2tse1
                                 ka²
PFV-
                                 all
                                                //
                  CAUS:gather
                                        fruit
TAM
                                 QNT
                                        Ν
```

He has gathered all the fruit.

instrumental

Definition	he instrumental serves to add a protoypically non-human argument, often indicating that the action is realized with an instrument.								
Construction	The instrumental is expressed in two ways: 1) The applicative-instrumental -Ji² attaches to verbs or experience predicates (note some lexicalized uses). However, the applicative-instrumental does no longer seem very productive in its prototypical uses. 2) The coordinating conjunction ku² e.g. "talk with the microphone", "clean with the scarf".								
Constraints	For the applicative-instrumental to be used, the object has to be in a marked position, i.e., preverbal.								
Contrasts	The instrumental contrasts in particular with the comitative ka²hu², which indicates that the agent executes the action with a human co-agent.								

 $\boxed{\textbf{la^2 ki^1i^2 ^ngu^2 na^2?nde^2 la^2 ndi^1ra^2 \beta a^2tu^1\beta a^2ni^2tJ^na^2 ku^2 mi^2kro^2\varphi o^2no^2 // } \\ (IXC_LEA_CONV_02_JSB-RRM_246)$

```
la²
           ki¹i²
                                                 ndi¹ra² βa²tu¹βa²ni²tſʰa²
                   hngu² na²?nde² la²
                                                                                           ku²
                                                                                                        mi²kro²φo²no² //
la²
           ki¹i²
                                                 ndi¹ra²
                                                          βa²tu¹=
                                                                                          ku²
                                                                                                        mi²kro²φo²no²
                                                                                                                        //
                          na²?nde²
                                                                           βa²- ni²tſʰa²
                    hnau<sup>2</sup>
                                    la<sup>2</sup>
LOC.DIST
           LOC
                   one
                                     LOC.DIST
                                                 where
                                                          PROG.PL-
                                                                           IPFV- talk
                                                                                           COORD/INS
                                                                                                        microphone
                                                                                                                        //
                           ground
ADV
           PRED INDF
                                     ADV
                                                          TAM.PNG
                                                                                                         N.BORR
```

there is one field, there where they talk with the microphone,

| he²e² ka²ndi² kwa²φi² di²a²le²ja¹ndro²na² ?mê¹7ō² nda¹ra² βa²tsu²ke² ti²mã¹hū¹ke²na² ku² su¹wa³ // (IXC_LEA_CONV_03_JSB-RRM_094)

he²e²	ka²ndi	² kwa²¢i²		di²a²le²ja¹ndro²na²			7mẽ¹7õ²	nda¹ra²	βa²tsu²ke²			ti²mã¹hũ¹ke²na²			
he²e²	ka²ndi	² kwa²-	φi²	di²-	a²le²ja¹ndro²	-na²	?mẽ¹?õ²	nda¹ra²	βa²-	tsu²	-ke²	ti ² =	mã¹hũ¹	-ke²	-na²
now	when	PFV-	go	CLF.M-	NP	-FOC	also	what	PROG-	say	-ITER	PROG.SG-	sweep	-ITER	-FOC
ADV	ADV	TAM	V	AFFX	N	PTL	ADV	PRO.Q	TAM	V	TAM	TAM.PNG	V	TAM	PTL
ku²		su¹wa³	//												
ku²		su¹wa³	//												
COOF	RD/INS	hot	//												
CONJ		ADV/ADJ	//												

Now when Alejandro came, he again said how I sweep in the heat.

ki¹βe²he³		ku²	pa²ni¹tu²?e¹		ku²	ki¹βe²he³		//
ki¹=	βe²he³	ku²	pa²ni¹tu²	-?e¹	ku²	ki¹=	$\beta e^2 h e^3$	//
PROG.3SG-	clean	COORD/INS	scarf	-POSS.3SG	COORD/INS	PROG.3SG-	clean	//
TAM PNG	V	CONJ	N BORR	DET	CONJ	TAM PNG	V	11

He is cleaning with his scarf, he is cleaning.

comitative

Definition	The comitative indicates that the agent executes the action with a human co-agent.						
Construction	n uninflected comitative morpheme, ka²hu², is used as a free morpheme. It can also be found in lexicalized verbs, e.g. φi²ka²hu² 'bring' < ome-with'.						
Contrasts	The comitative contrasts with the instrumental, which applies to non-human arguments.						

```
?i¹na¹na³
                                        la²
                                                                  ta¹?tʃi²
                   ka²hu²na²
                                                  na<sup>2</sup>?tſi<sup>2</sup>
                                                                                 kwa²tu¹tse²
                                                                                                               βa²tsu¹
                                                                                                                                   βa²tu¹φi²
                                                                                                                                                             tsi2kũ3?e1
7i¹ɲa³
                                                                  ta¹?tʃi²
           -na<sup>2</sup>
                   ka2hu2
                                -na<sup>2</sup>
                                        la²
                                                  na<sup>2</sup>7tſi<sup>2</sup>
                                                                                 kwa2tu1=
                                                                                               tse2
                                                                                                    nda¹ra²
                                                                                                                βa²tsu¹
                                                                                                                           ndi²
                                                                                                                                   βa2tu1=
                                                                                                                                                     ka²
                                                                                                                                                            tsi²kũ³
                                                                                                                                                                         -?e1
                                                                 grandfather PFV.PL-
fine
           -FOC COM
                                -FOC
                                       COMP grandmother
                                                                                               do
                                                                                                                                                                         -POSS.3SG
                                                                                                     what
                                                                                                                be\make
                                                                                                                           what
                                                                                                                                  PROG.PL- go
                                                                                                                                                     all
                                                                                                                                                             money
ADV
           PTL
                   ADP
                                        COMP N
                                                                                 TAM.PNG
                                                                                               ٧
                                                                                                                                                                         DET
                                PTI
                                                                  Ν
                                                                                                     O
                                                                                                                           O
                                                                                                                                   TAM.PNG V
                                                                                                                                                     ONT
//
//
//
```

It's fine with the grandmothers, the grandfathers, they do, they go for their money

tʃi¹ʰngu² li²ʔi¹ ki¹u²ʃta¹ma² ku² ki¹u²ſta¹ma² ka²hu² ku² tʃʰmiï ki¹i² // (IXC_LEA_NARR_02_PEARSTORY-RRM_119)

tʃi¹ʰngu²	î²7î¹		ki¹u²ʃta¹ma²		ku²	ki¹u²ʃta¹ma²		ka²hu²	ku²	tʃʰmĩ¹	ki¹i²	//
tʃi¹ʰngu²	ĨĨ ² −	71"	ki¹=	u²ʃta¹ma²	ku²	ki¹=	u²ʃta¹ma²	ka²hu²	ku²	tſʰmĩ¹	ki¹i²	//
other.one	CLS.boy-	small	PROG.3SG-	play	COORD/INS	PROG.3SG-	play	COM	COORD/INS	fruit	LOC	//
PRO	AFFX	N	TAM.PNG	V	CONJ	TAM.PNG	V	ADP	CONJ	N	PRED	//

Another boy is playing with... he is playing together with the fruit. He is there.

sociative

Definition	The sociative is used to express an action realized together with other participants, e.g. "go together", "meet". Some examples indicate a passive use, where the patient is promoted as a subject, e.g. "he is hot" = "the heat affects him". Examples not attested in the corpus indicate a reciprocal meaning.
Construction	The sociative -te ³ ?e ³ attaches to the verb.

```
        ju¹hu² na² ʃa²tu²te³?e³ la² //
        (IXC_LEA_NARR_01_PEARSTORY.PSG_126)

        ju¹hu²na²
        ʃa²tu²te³?e³
        la²
        //

        ju¹hu²
        -na²
        ʃa²tu²
        -te³?e³
        la²
        //

        two
        -FOC
        meet
        -SOC
        LOC.DIST
        //

        NUM
        PTL
        V
        PRO
        ADV
        //
```

the two of them meet there.

experiencer

Definition	The experiencer predication encodes that a participant is affected by the event, e.g. emotion 'be upset', 'be lazy'; bodily experience 'be sick', 'bathe', but also posture 'sit'.						
Construction	The experiencer predication consists of a non-verbal predicate (not a noun or a verb) that receives the series of possessive suffixes.						
Contrasts	Other non-verbal predications.						

```
βe²g# βa²ni²nga²na¹na³ ndi²fe²ra² la² nda¹ fta¹ si¹ <ma²ma²si¹ta²> //
                                                                 (IXC_LEA_CONV_03_JSB-RRM_007)
 βe²g# βa²ni²nga²na¹na³
                                               ndi²ʃe²ra² la²
                                                                 nda1
                                                                          ſta¹
                                                                                      ma²ma²si¹ta² //
                         a²ni²nga² -na¹na³
                                               ndi²ʃe²ra² la²
                                                                 nda¹
                                                                          ſta¹
                                                                                       ma²ma²si¹ta²
 FS
        PROG-
                         upset
                                   -POSS.1SG because
                                                         COMP
                                                                 what
                                                                          ugly
                                                                               EXS
                                                                                                    //
        TAM
                         PRED
                                   PRO
                                               CONJ
                                                          COMP
                                                                 PRO.Q ADJ
                                                                               PRED
                                                                                      N.BORR
                                                                                                    //
```

I'm getting upset because it's so ugly <woman>.

```
me¹nda² ?i²na¹na³ ?mẽ¹?õ² sja¹na³na³ tsi² tsu² ku²tse²na³ //
                                                                (IXC_LEA_CONV_03_JSB-RRM_099)
 me¹nda² ?i²na¹na³ ?mẽ¹?õ² sja¹na³na³
                                                          tsi²
                                                               tsu²
                                                                     ku²tse²na³
                                                                                              //
 me¹nda² ?i²na¹na³
                      7mẽ¹7õ²
                                                                      ku²-
                                                                                              //
                                 sja¹
                                             -na³na³
                                                           tsi²
                                                                                  tse<sup>2</sup> -na<sup>3</sup>
 for.this
            1SG
                       also
                                 idleness
                                             -POSS.1SG ?
                                                                     PFV-
                                                                                      -1SG
                                                                say
                                                                                  say
 CONJ
           PRO
                       ADV
                                 PRED
                                             PRO
                                                                      TAM
                                                                                       PRO //
that's why to do this I'm lazy, I told him.
```

spatial specification

Definition	Spatial specification codes the position of a referent X with respect to a referent Y, e.g., X inside Y, X above Y, etc. Some spatial specifiers derive from body part terms.
Construction	The spatial specifiers combine with TMA markers, but not with S or A suffixes. They generally precede the NP: SPCF.SPC NP

```
tʃi²ka² ti¹nda¹ʰɲa³ ʔmẽ¹ʔõ² ʔa²ku² ʰngu² to²ne¹ le² ʃʰe¹ /
                                                          (IXC_LEA_CONV_03_JSB-RRM_146)
 tʃi²ka² ti¹nda¹hɲa³ ?mẽ¹?õ² ?a²ku²
                                                                       ſʰe¹
                                             hngu² to²ne¹
 tʃi²ka² ti¹nda¹hɲa³
                      7mẽ¹7õ²
                                ?a²ku²
                                             ⁵ngu²
                                                    to2ne1
                                                                       ſ<sup>h</sup>e¹
 like
                                                               REL
         municipality also
                                inside
                                                                       big
                                             one
                                                    barrel
 ADP
                      ADV
                                SPCF.SPC INDF N.BORR COMP ADJ /
         Ν
Like at the municipality also in a barrel that is big...
```

```
aj ki¹nda²tʃu²e³na² ʔu²je³ // (IXC_LEA_CONV_04_JSB-RRM_039)
```

aj	ki¹nda²tʃu²e³na²			?u²je³		//
aj	ki¹=	nda²tʃu²e³	-na²	?u²-	je³	//
INTJ	PROG.3SG-	behind	-FOC	CLF.AN-	snake	//
EXCLM	TAM.PNG	SPCF.SPC	PTL	AFFX	N	//

Oh, the snake is behind (him)!

ndi²la²	si¹nga²	nde²hi²βa²		si¹hi³	ndi²la²	tsu²?a²na²βa²				tse²nde¹?e²βa²		//
ndi²la²	si¹nga²	nde²hi²	-βa²	si¹hi³	ndi²la²	tsu²	-7a²	-na²	-βa²	tse²nde¹?e²	-βa²	//
SUB	inside/on	tangle	-CO.AN	feet	SUB	want	-NEG	-FOC	-CO.AN	release	-CO.AN	//
CONJ	SPCF.SPC	V	PRO	N	CONJ	V	AFFX	PTL	PRO	V	PRO	//

Because the animal got tangled in (his) feet, because it didn't want to let go.

Synthesis & Discussion

To summarize, I have identified the following predications: existential and equational, presentative, possessive, stative locative, negative existential, human antipassive, causative, instrumental, comitative, sociative, experiencer, and spatial specification. However, note that the syntactic analysis is still ongoing.

Ixcatec presents a number of typologically interesting predications. In particular, the human antipassive verbal suffix, $-mi^2$, is typologically rare in many respects (Adamou 2014). Unlike most languages with antipassive constructions (Polinsky 2005), Ixcatec antipassive constructions target highly individuated arguments, namely humans who are also generally speech-act participants. This is due to the origin of $-mt^2$, which most likely developed from the Proto-Popolocan **hmi 'person' (reconstructed in Veerman-Leichsenring 2004: 433 following Gudshinsky) and is still productive in compound word formation, i.e. mt^2 - nda^2wa^2 'man', mt^2 - tf^2a^2 'woman', tfa^2h - mi^2 'people'. The Ixcatec antipassive triggers the suppression of the patient-like (P) and the recipient-like (R) arguments. We also note the use of the antipassive suffix with stative predicates, indicating that the state is particularly affecting the participant. Within the Otomanguean stock, one can also draw attention to the equivalent 'object-suppressive' voice in Totonac which also occurs with states and nominal roots for atelic reading (Beck 2004).

Cross-reference morphemes are of typological interest, in relation to the lexical classifiers (see Adamou 2017a for an overview of their uses in relative clauses and methodological challenges for a systematic analysis of a critically-endangered language).

Another interesting feature is the so-called "experiencer" predication. Unlike in other Popolocan languages, as Chocholtec (Ngigua/Ngiba) and Popoloc, I consider that this predication cannot be described as a case of semantic alignment in Ixcatec as it is not a pervasive feature but rather characterizes a small number of verbs (Wichmann 2008: 3 offers the following definition of semantic alignment: "an agentive S is encoded, through case marking, verbal agreement, or both, in the same way as A and non-agentive S in the same way as P" and "the agentive vs. non-agentive distinction is a pervasive feature of the grammar").

Among under-described features of Ixcatec that deserve future research is the so-called "sociative", which presents a rather wide range of uses that defy easy characterization.

Conclusion

To conclude, Ixcatec is a previously undescribed and critically-endangered language. Although it shares a number of features that characterize the Popolocan languages and more broadly the languages of the Otomanguean stock and the Mesoamerican area, Ixcatec also shows a number of interesting developments that can be of interest to typologists. Clearly, much work remains to be done and the present paper is aimed as an introduction to the complexity of this language.

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